David Holmgren: *Permaculture: Principles and Pathways Beyond Sustainability*	Bill Mollison: *Permaculture, a Designers' Manual*	Mollison: *Introduction to Permaculture*	Toby Hemenway: *Gaia's Garden*
1. Observe and interact	Work with nature rather than against	1. Relative location.	1. Observe
2. Catch and store energy	Everything gardens	2. Each element performs many functions.	2. Connect
3. Obtain a yield	The yield of a system is theoretically unlimited	3. Each important function is supported by many elements.	3. Catch and Store Energy and materials
4. Apply self-regulation and accept feedback	The problem is the solution	4. Efficient energy planning: zone, sector and slope	4. Each element performs multiple function
5. Use and value renewable resources and services	Make the least change for the greatest possible effect.	5. Using biological resources.	5. Each function is supported by multiple elements
6. Produce no waste		6. Cycling of energy, nutrients, and resources.	6. Make the least change for the greatest effect
7. Design from patterns to details		7. Small-scale intensive systems; including plant stacking and time stacking.	7. Use Small scale intensive systems
8. Integrate rather than segregate		8. Accelerating succession and evolution.	8. Optimize edge
9. Use small and slow solutions		9. Diversity; including guilds.	9. Collaborate with succession
10. Use and value diversity		10. Edge effects.	10. Use biological and renewable resources
11. Use edges and value the marginal		11. Everything works both ways	11. Turn problems into solutions
12. Creatively use and respond to change		12. Permaculture is information and imagination-intensive	12. Get a yield
			13. The biggest limit to abundance is creativity
			14. Mistakes are tools for learning

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